

1 40914/DJS/Y62

MULTI-LANGUAGE INTERFACE FOR INTERACTIVE ONLINE GAMING SYSTEMS

An online communications system for converting language. The language conversion is achieved by first storing words and phrases corresponding to a language key and a unique key value in a table at both the transmit and receive ends of the communication. The computer located at the transmit end receives and converts the word or phrase into the unique key value and transmits the unique key value to the computer at the receiving end. The computer at the receiving end receives and converts the unique key value into the corresponding word or phrase.

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